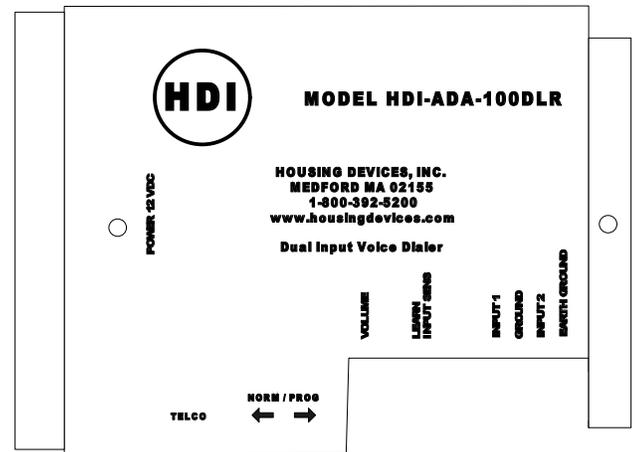




Voice Alarm Dialing from Two Inputs

HDI-ADA-100 DLR is a fully programmable two-input, multi-number auto dialer, designed for emergency and non-emergency message notification. The **ADA-100 DLR** has two dry contact inputs, each of which can dial up to seven 32-digit phone numbers and play a message up to 1 minute in length specific to that input.

Messages can be recorded locally or remotely with a total message time for both inputs of two minutes. The **ADA-100 DLR** has call progress detection capability with normal and fast busy, call pickup, CPC and ring-no-answer detection. Programming is easily done with a Touch Tone phone.



Features

- Non-volatile memory (no batteries required)
- Stores up to seven 32-digit phone numbers per input (fourteen 32-digit numbers total)
- 2 minutes of record time (1 minute per input)
- Programmable message repeat counter
- Programmable lap counter
- Two inputs programmable for normally open or normally closed and enabled or disabled
- Programmable ring delay for remote programming and alarm polling
- Programmable qualifier timer for each input (time for an event to be qualified as an alarm)
- Programmable resume timer for each input (time following reset for input to become active again)
- Call progress detection
- Programmable ringback limit for call progress
- Remote security and access codes
- Local or remote programming and recording
- Compatible with the **RC-2A** and **RC-3** remote DTMF controllers
- Phone numbers may be programmed as pager numbers (no voice message played)
- Programmable hookswitch flash before dialing

Applications

- Security/burglar/fire alarm notification
- System alarm or equipment malfunction notification
- Environmental warning notification
- Contacting personnel via numeric pagers
- Area of Refuge

Specifications

Power: 120V AC/12V DC 500 mA, UL listed adapter provided
Dimensions: 133mm x 91mm x 44mm (5.25" x 3.6" x 1.75")
Shipping Weight: 0.68 Kg (1.5 lbs)
Environmental: 0°C to 32°C (32°F to 90°F) with 5% to 95% non-condensing humidity
Talk Battery: 12V DC
Touch Tone Dialing: 120 ms on/off, 50 ms on/off
CPC Detection Time: 320 ms minimum
Message Record Time: 2 minutes
Sampling Rate: 64 K (equivalent)
Input Detection Time: 80 ms with Qualifier Timer set to 0
Resolution Qualifier Timer: 1 second to 18 hours (see page 3)
Resolution Resume Timer: 1 second to 18 hours (see page 3)
Connections: (1) RJ11 jack for telco connection, (1) 4 position screw terminal block for inputs

LIMITED WARRANTY

Viking warrants its products to be free from defects in the workmanship or materials, under normal use and service, for a period of one year from the date of purchase from any authorized Viking distributor or 18 months from the date manufactured, whichever ever is greater. If at any time during the warranty period, the product is deemed defective or malfunctions, return the product to Viking Electronics, Inc., 1531 Industrial Street, Hudson, WI, 54016. Customer must contact Viking's Technical Support Department at 715-386-8666 to obtain a Return Authorization (R.A.) number.

This warranty does not cover any damage to the product due to lightning, over voltage, under voltage, accident, misuse, abuse, negligence or any damage caused by use of the product by the purchaser or others.

NO OTHER WARRANTIES. VIKING MAKES NO WARRANTIES RELATING TO ITS PRODUCTS OTHER THAN AS DESCRIBED ABOVE AND DISCLAIMS ANY EXPRESS OR IMPLIED WARRANTIES OR MERCHANTABILITY OR FITNESS FOR ANY PARTICULAR PURPOSE.

EXCLUSION OF CONSEQUENTIAL DAMAGES. VIKING SHALL NOT, UNDER ANY CIRCUMSTANCES, BE LIABLE TO PURCHASER, OR ANY OTHER PARTY, FOR CONSEQUENTIAL, INCIDENTAL, SPECIAL OR EXEMPLARY DAMAGES ARISING OUT OF OR RELATED TO THE SALE OR USE OF THE PRODUCT SOLD HEREUNDER.

EXCLUSIVE REMEDY AND LIMITATION OF LIABILITY. WHETHER IN AN ACTION BASED ON CONTRACT, TORT (INCLUDING NEGLIGENCE OR STRICT LIABILITY) OR ANY OTHER LEGAL THEORY, ANY LIABILITY OF VIKING SHALL BE LIMITED TO REPAIR OR REPLACEMENT OF THE PRODUCT, OR AT VIKING'S OPTION, REFUND OF THE PURCHASE PRICE AS THE EXCLUSIVE REMEDY AND ANY LIABILITY OF VIKING SHALL BE SO LIMITED.

IT IS EXPRESSLY UNDERSTOOD AND AGREED THAT EACH AND EVERY PROVISION OF THIS AGREEMENT WHICH PROVIDES FOR DISCLAIMER OF WARRANTIES, EXCLUSION OF CONSEQUENTIAL DAMAGES, AND EXCLUSIVE REMEDY AND LIMITATION OF LIABILITY, ARE SEVERABLE FROM ANY OTHER PROVISION AND EACH PROVISION IS A SEPARABLE AND INDEPENDENT ELEMENT OF RISK ALLOCATION AND IS INTENDED TO BE ENFORCED AS SUCH.

FCC REQUIREMENTS

This equipment complies with Part 68 of the FCC rules and the requirements adopted by the ACTA. On the side of this equipment is a label that contains, among other information, a product identifier in the format US:AAAEQ##TXXXX. If requested, this number must be provided to the telephone company.

The REN is used to determine the number of devices that may be connected to a telephone line. Excessive REN's on a telephone line may result in the devices not ringing in response to an incoming call. In most but not all areas, the sum of the REN's should not exceed five (5.0). To be certain of the number of devices that may be connected to a line, as determined by the total REN's, contact the local telephone company. For products approved after July 23, 2001, the REN for this product is part of the product identifier that has the format US:AAAEQ##TXXXX. The digits represented by ## are the REN without a decimal point (e.g., 03 is a REN of 0.3). For earlier products, the REN is separately shown on the label.

The plug used to connect this equipment to the premises wiring and telephone network must comply with the applicable FCC Part 68 rules and requirements adopted by the ACTA. If your home has specially wired alarm equipment connected to the telephone line, ensure the installation of this K-202-DVA does not disable your alarm equipment. If you have questions about what will disable alarm equipment, consult your telephone company or a qualified installer.

If the K-202-DVA causes harm to the telephone network, the telephone company will notify you in advance that temporary discontinuance of service may be required. But if advance notice isn't practical, the telephone company will notify the customer as soon as possible. Also, you will be advised of your right to file a complaint with the FCC if you believe it is necessary.

The telephone company may make changes in its facilities, equipment, operations, or procedures that could affect the operation of the equipment. If this happens, the telephone company will provide advance notice in order for you to make

the necessary modifications to maintain uninterrupted service.

If trouble is experienced with the K-202-DVA, for repair or warranty information, please contact:

Viking Electronics, Inc., 1531 Industrial Street, Hudson, WI 54016 (715) 386-8666

If the equipment is causing harm to the telephone network, the telephone company may request that you disconnect the equipment until the problem is resolved.

Connection to Party Line Service is subject to State Tariffs. Contact the state public utility commission, public service commission or corporation commission for information.

WHEN PROGRAMMING EMERGENCY NUMBERS AND (OR) MAKING TEST CALLS TO EMERGENCY NUMBERS:

Remain on the line and briefly explain to the dispatcher the reason for the call. Perform such activities in the off-peak hours, such as early morning or late evenings.

It is recommended that the customer install an AC surge arrester in the AC outlet to which this device is connected. This is to avoid damaging the equipment caused by local lightning strikes and other electrical surges.

PART 15 LIMITATIONS

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

Definitions

Alarm Dialer: The **HDI-ADA-100 DLR** calls the list of up to 7 phone numbers associated with an alarm input when the input has reached the alarm state.

Alarm Input: One of two inputs for alarm sensors which may be connected to the **HDI-ADA-100 DLR**. Each input may be configured as normally open, normally closed, or disabled. In addition, each input may be configured to require a momentary or continuous closure.

Alarm Message: One of two user-recorded announcements associated with a corresponding alarm input. Each message may be up to one minute in length.

Alarm State: An alarm input reaches this state when there has been a closure across the input (if normally open) or an open (if normally closed) for a minimum amount of time. If the Qualifier Timer is set to zero, this minimum time is about 80ms. Otherwise the time to reach the alarm state is the value the Qualifier Timer has been set to (ranging from 1 second to 18 hours).

Call Progress Detection: This feature enables the **HDI-ADA-100 DLR** to determine when the number it is calling has answered so that it can start playing the alarm message.

Forced Play Timer: The forced play timer is operational when the Call Progress Detection has been disabled. Instead of starting the alarm message when the call is picked up, the **HDI-ADA-100 DLR** waits a set period of time (from 1 - 99 seconds) after the number is dialed before it starts playing the message. This feature would ordinarily only be used when for some reason reliable call progress detection is not possible; for example: if one or more of the lines being called are very noisy.

Hookswitch Flash Before Dialing: In some alarm dialing applications, it is necessary for the **HDI-ADA-100 DLR** to provide a 500ms hook-switch flash before dialing any programmed phone number. This feature can be enabled or disabled on a global basis (applies to both inputs and all dial numbers).

Lap Counter: The Lap Counter is a programmable counter that sets how many times the **HDI-ADA-100 DLR** will cycle through its list of up to 7 numbers for a given input before it gives up and stops the alarm dialing procedure. The Lap Counter is set individually for each input and can be from 1 - 99.

Message Repeat Count: This is the number of times the alarm message is repeated per call. The Message Repeat Count is set individually for each input and can be from 1-99.

Pager Number: A phone number of up to 32 digits long which can be used to dial pagers (no alarm message is played).

Priority: Input 1 has higher priority than Input 2.

PA (Public Address) Mode: In this mode, the **HDI-ADA-100 DLR** dials an access code to play the messages over a PA (public address) system, versus dialing telephone numbers that will be answered by live people.

Qualifier Timer: This is a user-programmable timer that can be set from 1 second to 18 hours and specifies the amount of time that a closure must stay in effect before the **HDI-ADA-100 DLR** enters the alarm state. The default value of the Qualifier Timer is 0, which is OFF.

Remote Access Code: A six-digit code required for remotely accessing the **HDI-ADA-100 DLR** in order to poll the alarm inputs for those that have entered the alarm state and have not been reset.

Reset State: An alarm is reset if the called party or the remotely accessing user dials a touch-tone "9" during the alarm message. The alarm input resumes normal operation after the **Resume Timer** expires.

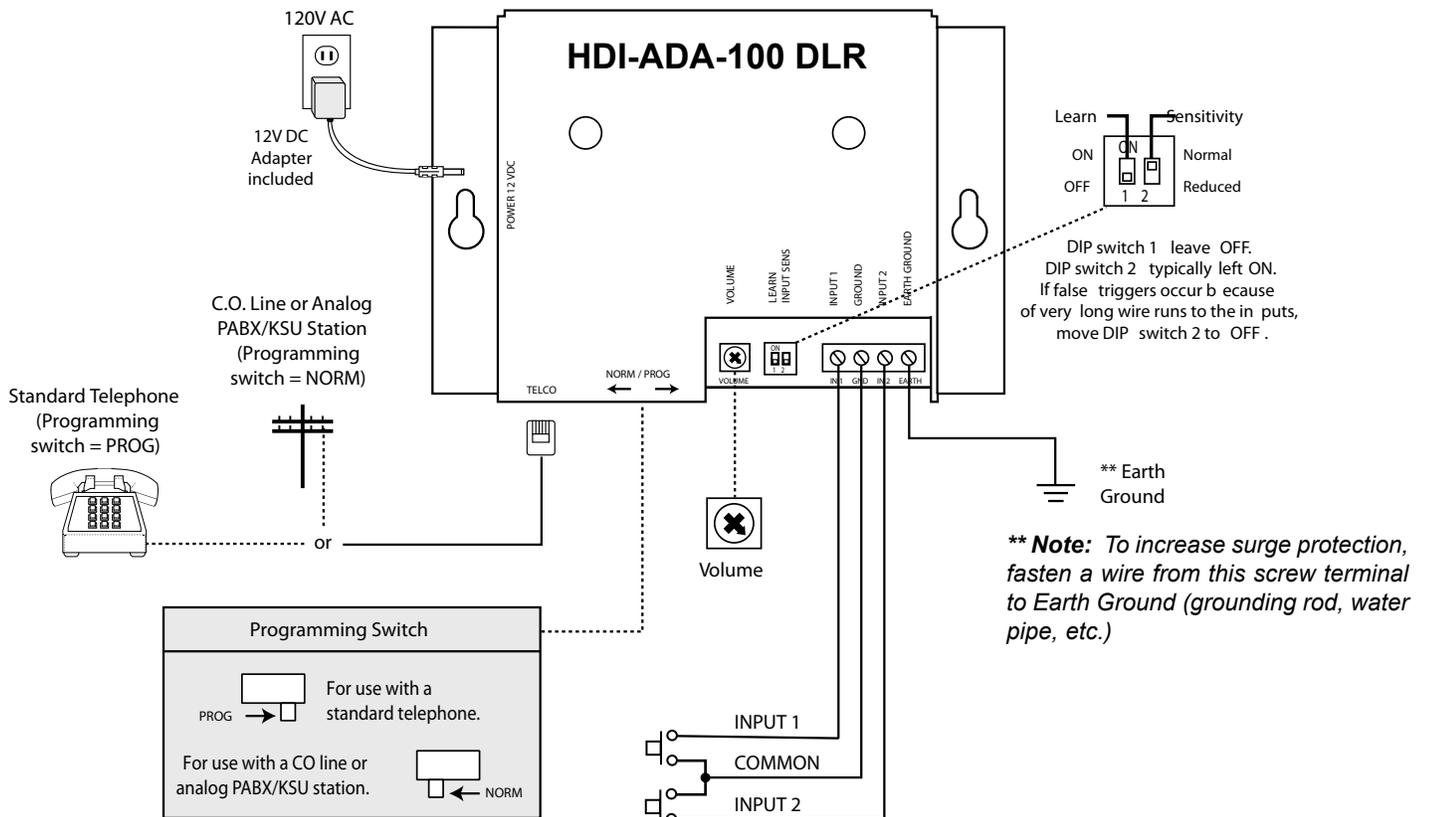
Ring Delay: This is the number of rings the **HDI-ADA-100 DLR** waits before answering an inbound call. The Ring Delay must be set from 0-9, with 0 specifying that incoming calls are not to be answered.

Ringback Limit: This is the number of times the **HDI-ADA-100 DLR** will allow the phone to ring when trying to reach a number on its phone number list before giving up and going on to the next number.

Resume Timer: This is a user-programmable timer that can be set from 1 second to 18 hours and specifies the amount of time after an alarm input is reset before it resumes normal operation and begins looking for alarms again. See Operation for a discussion of how the Resume timer determines when an alarm input leaves the reset state. The default value of the Resume Timer is zero, which is OFF.

Security Code: A six-digit code required for entering programming.

Installation



Programming

A. Entering the Programming Mode

1. Local

Step 1.	Move the PROG/NORM switch to PROG and plug an analog phone into the TELCO jack.
Step 2.	After taking the phone off hook, wait for two beeps.
Step 3.	Program as shown in sections B-T .
Step 4.	To exit programming, hang-up. Set the PROG/NORM switch to NORM .

2. Remote

Step 1.	Make sure the PROG/NORM switch is set to the NORM position and that there is a CO line or analog PABX/KSU extension in the TELCO jack.
Step 2.	Call into the HDI-ADA-100 DLR on that line or extension. The unit will answer after the set ring delay (see Programming section F) and a single beep should be heard.
Step 3.	Enter a * and the six-digit security code (factory default is 845464). If the correct code is entered, two beeps should be heard. <i>Note: The security code must be entered within 20 seconds otherwise the HDI-ADA-100 DLR will time out and hang up. When in programming, if 20 seconds elapse without Touch Tones being entered or a message being recorded, the HDI-ADA-100 DLR will automatically exit programming and hang up.</i>
Step 4.	Program as shown in sections B-T .
Step 5.	To exit programming, hang-up. After the 20 second timeout has elapsed, the HDI-ADA-100 DLR will be ready for normal operation. Alternatively, dial ##7 and the HDI-ADA-100 DLR will immediately be ready for normal operation.

Note: Correct programming entries are implemented and then acknowledged by two beeps. Incorrect programming entries are discarded and receive three beeps to indicate an error.

B. Quick Programming Features

	Enter Digits	- then -	Enter Memory Location
To enter phone numbers for each input	1-32 digits	then	#XY*
To clear a phone number	(no digits)	then	#XY*
To enter pager numbers	1-32 digits	then	#*XY*
To play message for either input	*0X*		
Contacts: First digit - 0 = NO, 1 = NC, 2 = enabled, 3 = disabled Second Digit - 0 = momentary closure, 1 = continuous closure	2 digits	then	#X9*
Repeat/Lap Counter: First two digits - message repeat counter (01-99) Last two digits - lap counter (01-99)	4 digits	then	#X0*
To program the Qualifier Timer (HHMMSS, 18 hour maximum)	6 digits	then	#X**
To program the Resume Operation Timer (HHMMSS, 18 hour maximum)	6 digits	then	#X**
To program the Security Code	6 digits	then	#90
To program the Access Code	6 digits	then	#91
To program the Ring Delay (0-9)	1 digit	then	#92
To program the Ringback Limit	2 digits	then	#93
To program the Forced Play Timer (01-99 seconds) (00 = clear)	2 digits	then	#94
To record messages for each input (1-2)	*1 - *2		
To clear one message	*1 - *2	then immediately press any digit	
To add a 4 second pause anywhere in the dialing string	*9		
To add a * anywhere in the dialing string	**		
To add a # anywhere in the dialing string	##		
To set to normal dialing speed	##1		
To set to fast dialing speed	##2		
To program no hookswitch flash before dialing	##3		
To program a 500ms hookswitch flash before dialing	##4		
To disable the PA (public address) mode	##5		
To enable the PA (public address) mode	##6		
To hang up	##7		
To return programming to defaults	###		

* X is an input number (1 or 2) and Y is one of the 7 phone numbers (1-7) that can be dialed for this input.

C. Factory Default Settings

Security Code	845464 (see section D)
Access Code	123456 (see section E)
Phone Numbers	Not programmed (see section N)
Messages	Not recorded (see section R)
Ring Delay	1 (see section F)
Ringback Limit	6 (see section G)
Dialing Speed	Normal (see section H)
Hookswitch Flash Before Dialing	Disabled (see section P)

Call Progress Detection	Enabled (see section I)
Alarm Input Configuration	N/O (Enabled) Momentary (see section J)
Lap Counter	1 (see section K)
Message Repeat Counter	2 (see section K)
Qualifier Timer	0 - disabled (see section L)
Resume Timer	0 - disabled (see section M)
Pager Number	Not programmed (see section O)
PA Mode	Disabled (see section Q)

D. Security Code (memory location #90)

The security code allows the user/installer to program the **HDI-ADA-100 DLR** either locally or remotely. The factory set security code is 845464. It is recommended that the security code be changed. **Example:** To store 654321 as the security code:

Step 1.	Access programming as shown in Programming section A.
Step 2.	Enter 654321 #90 .
Step 3.	Exit Programming as shown in section A.

Note: The security code must be 6 digits, cannot include a * or a #, and cannot be set the same as the remote access code.

E. Remote Access Code

Enter a six-digit access code followed by **#91**. **Note:** The remote access code must use only the digits 0-9, cannot contain * or #, and cannot be set the same as the security code.

F. Ring Delay

Enter one digit from 0-9 followed by **#92**. If the ring delay is set to **0**, ring detection is disabled, so that the **K-202-DVA** will not answer incoming calls. It is important to note that this prevents Remote Access and Remote Programming.

G. Ringback Limit

Enter two digits from 01-99 followed by **#93**.

H. Selecting Dialing Speed

To select normal dialing speed (120 ms) enter **##1**. To select fast dialing speed (50 ms) enter **##2**.

I. Forced Play Timer and Call Progress Detection

Call Progress Detection is enabled by setting the Forced Play Timer to 0, which is done by entering the two digits 00 followed by **#94**. Call Progress Detection is disabled by setting the Forced Play Timer to a non-zero value from 1 to 99 seconds. Enter a two digit number from 01- 99 followed by **#94**.

J. Contact Closures

Enter 2 digits + **#X9**, where X is the input number (1-2).

First Digit: **0 = normally open**
1 = normally closed
2 = enabled
3 = disabled

Second Digit: **0 = momentary closure**
1 = continuous closure

Note: These parameters should be set for each input being used. If contacts are disabled through programming (**3X**), they must be set for correct operation (N.O. / N.C.) and then enabled (**2X**) before they will function.

K. Message Repeat Counter and Lap Counter

Enter 4 digits + **#X0**, where X is the input number (1-2)

First two digits: 01 - 99 are the Message Repeat Counter
 Last two digits: 01 - 99 are the Lap Counter

Note: Each input can have its own Message Repeat Counter and Lap Counter.

L. Qualifier Timer

Enter 6 digits + **#X***, where X is the input number (1-2). The format is 2 digits for hours, 2 digits for minutes, and 2 digits for seconds: **HHMMSS**. The qualifier timer can be set anywhere from zero to 18 hours, and has a 1 second resolution. **Note:** *Each input has its own Qualifier Timer.*

M. Resume Timer

Enter 6 digits + **#X#**, where X is the input number (1-2). The format is 2 digits for hours, 2 digits for minutes, and 2 digits for seconds: **HHMMSS**. The resume timer can be set anywhere from zero to 18 hours, and has a 1 second resolution. **Note:** *Each input has its own Resume Timer.*

N. Programming the Phone Numbers

To program one of the seven phone numbers for each alarm input enter: the desired phone number (0-32 digits) + **# + XY** (where X is the input number (1 - 2) and Y is one of the 7 numbers (1 - 7) that can be dialed for this input). To add a 4-second pause to the dial string (this counts as one of the 32 digits) enter ***9**. To add a * to the dial string enter ******. To add a # to the dial string enter ***#**. To clear a number enter **# + XY** (where X is the input number (1 - 2) and Y is one of the 7 numbers (1 - 7) that can be dialed for this input) without any preceding digits.

O. Programming Pager Phone Numbers

To program one of the seven phone numbers for each alarm input as a pager number enter: the desired pager phone number (0-32 digits) + **** + XY** (where X is the input number (1-2) and Y is one of the 7 numbers (1-7) that can be dialed for this input). As with normal phone numbers, 4-second pause, * or # can be programmed by entering ***9**, ****** or ***#** respectively. To clear a pager number enter **# + XY** without any preceding digits. When dialing pagers, the **HDI-ADA-100 DLR** is normally configured to send a certain character string when activated, that is easily recognized by the user on the pager display. To accomplish this, the **HDI-ADA-100 DLR** is programmed with the phone # for the pager, a series of pauses (usually 8 or 12 seconds), the character string that you want to appear on the pager display ("3333333333" for example), a # character (programmed as ***#**) to "end" the call with the paging equipment, followed by **** plus XY** (where X is the input number (1-2) and Y is one of the 7 numbers (1-7) that can be dialed for this input).

P. Hookswitch Flash Before Dialing

In the majority of alarm dialing applications, the **HDI-ADA-100 DLR** simply goes off hook on the phone line or PBX extension, pauses one second, then begins dialing the programmed phone (or pager) number. In a few alarm dialing applications, the **HDI-ADA-100 DLR** must go off hook on the phone line or PBX extension and provide a 500 millisecond hookswitch flash before dialing the programmed phone number. This feature can be enabled or disabled on a global basis (applies to both inputs and all dial numbers). To enable the hookswitch flash before dialing enter **##4**. To disable the hookswitch flash before dialing enter **##3** (default). When hookswitch flash before dialing is enabled, the **HDI-ADA-100 DLR** goes off hook, waits 2 seconds, provides the 500 millisecond hookswitch flash, waits one second then dials the programmed phone number.

Q. PA (Public Address) Mode

In the majority of alarm dialing applications, the **HDI-ADA-100 DLR** dials a telephone number, waits for someone to answer, then plays the recorded message. In some cases, the **HDI-ADA-100 DLR** is used to dial the access code for the PA (public address) paging system and then play the recorded message out over the loud speakers. This mode is useful in applications where the **HDI-ADA-100 DLR** is providing emergency or informational messages over the loud speakers, activated from an alarm system, panic buttons or doorbell buttons. This mode eliminates all beep tones provided by the **HDI-ADA-100 DLR** after the recorded message has played and changes the handling of busy signals, to allow for an automatic reattempt to access the paging system when a "forced play timer" has been set. This feature can be enabled or disabled on a global basis (applies to both inputs and all dial numbers). When in programming, enter **##6** to enable the PA mode. When the PA mode is enabled, the "forced play timer" should be set to 10 seconds (see section I) and the "lap counter" should be set to a value higher than one (see section K). To disable the PA mode enter **##5** (default). For additional information on the PA Mode operation, see **Operation**, section B.

R. Recording Messages

Recording of the voice messages may be done either locally or remotely. Once programming has been entered, touch tones are used to start and stop the recording process. To start a recording: enter * followed by the number of the input. The **HDI-ADA-100 DLR** gives a single beep to indicate that it is recording and then starts the recording process. Speak into the handset of the telephone to record the message. The **HDI-ADA-100 DLR** has a maximum message time for each input of one minute. When finished recording the message, enter any touch tone to stop the recording process. At this point the **HDI-ADA-100 DLR** automatically plays back the message just recorded. If the recording process goes over one minute the **HDI-ADA-100 DLR** stops the recording and starts playing back the message. To clear a single message: enter * followed by the number of the input and then immediately press any Touch Tone to stop the recording process.

S. Playing Back Messages

When in programming, enter *0 followed by the number of the input to play back the message recorded for that input. If no message has been recorded, nothing will be heard.

T. Return to Default

IMPORTANT: Executing the following programming erases all phone numbers and messages and returns the HDI-ADA-100 DLR to default settings.

To erase all messages and phone numbers and to return the **HDI-ADA-100 DLR** to its original default settings enter **###** while in programming.

Operation

A. Alarm Dialer Mode

The **HDI-ADA-100 DLR** constantly monitors both alarm inputs to see if either of them leaves their normal state (N/O becomes closed or N/C becomes open) for more than 80 ms. In the event of two simultaneous closures, Input 1 has higher priority. What happens after a closure is detected depends on the Qualifier Timer setting for the input. If the Qualifier Timer is set to zero, the event qualifies as an alarm immediately and the input enters the alarm state. Otherwise the **HDI-ADA-100 DLR** counts down from the Qualifier Timer value to zero, all the while watching to see that the closure remains in effect. If the Qualifier Timer reaches zero and the closure has not gone away the event qualifies as an alarm and the input enters the alarm state.

When an input has entered the alarm state, the **HDI-ADA-100 DLR** dials the first phone number associated with that input. When dialing is completed, the **HDI-ADA-100 DLR** looks to see if call progress detection is enabled. If it is, the **HDI-ADA-100 DLR** counts ringbacks while looking for an off-hook. If the call is not answered before the programmed ringback limit is reached, the **HDI-ADA-100 DLR** will hang up and dial the next number in the list. If the called party goes off-hook, the **HDI-ADA-100 DLR** starts playing the alarm message associated with that input. If call progress detection is not enabled, the **HDI-ADA-100 DLR** simply waits until the forced play timer has expired and then starts playing the alarm message regardless of whether the called party has answered or not. **Note: If the phone number is a pager number, the HDI-ADA-100 DLR does not play the alarm message, but instead pauses two seconds and hangs up.** When the called party answers there are 4 options available:

Touch Tone	Result
1	Stops the current message if playing and plays message 1 if Input 1 has an alarm that has not been reset, followed by Message 2 if Input 2 has an alarm that has not been reset. If neither input has an alarm that has not been reset, the HDI-ADA-100 DLR gives three beeps.
2	Stops the current message if playing and plays the other message if the other input has an alarm that has not been reset. If the other input does not have an alarm that has not been reset the HDI-ADA-100 DLR gives three beeps.
3	Stops the current message if playing, hangs up and continues dialing if applicable.
9	Stops the current message if playing and resets the alarmed input.

Once the message repeat count has been met without a response, the **HDI-ADA-100 DLR** will give a single beep to indicate that it has delivered its messages and is about to hang up. The **HDI-ADA-100 DLR** will then pause for five seconds to allow the called party a final opportunity to exercise one of the above options.

If the **HDI-ADA-100 DLR** delivers its message and the called party does not reset the alarmed input the **HDI-ADA-100 DLR** hangs up and dials the next number on the list for that input. If all numbers have been dialed and the alarm is still not reset the **HDI-ADA-100 DLR** increments the lap counter for that input and starts the dialing process over again. This will continue until the lap counter has been met. At this point the **HDI-ADA-100 DLR** marks the input as an alarmed input and returns the input to its rest state.

If an alarm input is reset, the manner in which the input resumes normal operation is determined by the Resume Timer. If the Resume Timer is set to zero, the **HDI-ADA-100 DLR** starts looking at the input again right away. If the closure is still in effect, the **HDI-ADA-100 DLR** waits for it to go away. If the closure is no longer in effect but a short time later it returns, the **HDI-ADA-100 DLR** will start the alarm dialing procedure all over again for that input. However, if the Resume Timer is set to a non-zero value, the **HDI-ADA-100 DLR** counts down from that value to zero and then examines the input to see if the closure is still in effect. If it is, the alarm dialing procedure starts again. If not, the input goes back to the rest state.

It is also possible to remotely access the **HDI-ADA-100 DLR** to poll it for any alarms that might not have been reset. This is done by calling the phone line connected to the **HDI-ADA-100 DLR** After it answers and provides its single beep as a prompt, enter * followed by the six digit Access Code. The **HDI-ADA-100 DLR** gives two beeps and the 4 above options become available.

Note that if a * is entered while connected to the call the **HDI-ADA-100 DLR** will exit its current mode and if no touch tones are entered within 20 seconds, it will hang up and proceed. This 20 second wait is important, so that an **RC-2A** or **RC-3** can be used in conjunction with the **HDI-ADA-100 DLR** For more information, see “**Related Products**” on the following page and retrieve **Application Note 878**.

B. PA (Public Address) Mode

In the PA (Public Address) Mode the **HDI-ADA-100 DLR** constantly monitors both alarm inputs, just like in the alarm dialer mode. In the PA Mode, all options for the inputs are still programmable (normally open or normally closed, momentary or continuous, qualifier timer, etc). The PA mode is useful when the **HDI-ADA-100 DLR** is dialing the access code (or calling the extension number) of the paging system and playing the recorded messages over the loud speakers.

This mode eliminates all beep tones (used in the alarm dialer mode) provided by the **HDI-ADA-100 DLR** after the recorded message has played, eliminating any beeps from being heard over the loud speakers. When the PA mode is enabled, the "forced play timer" should be set to 10 seconds (see Section I) and the lap counter should be set to a value higher than one (see section K), to allow the **HDI-ADA-100 DLR** to reattempt accessing the paging system if the page port is busy. When an input is activated, the **HDI-ADA-100 DLR** will dial the access code for the PA system and listen for a busy signal. If the **HDI-ADA-100 DLR** does not hear a busy signal, the "forced play timer" will expire and the recorded message will play (the programmed number of repeats). If the **HDI-ADA-100 DLR** does hear a busy signal (and the lap counter is set to a value higher than one), the **HDI-ADA-100 DLR** will hang up, wait two seconds then dial the access code for the PA system again.

The **HDI-ADA-100 DLR** will keep repeating this process until a busy signal is not heard or the lap counter reaches its programmed value. Once the **HDI-ADA-100 DLR** plays the message or the lap counter expires, the **HDI-ADA-100 DLR** will return to idle and wait for another input trigger. The lap counter in this mode is actually a counter for the maximum number of times the **HDI-ADA-100 DLR** will attempt to call a busy paging port before it gives up. When playing emergency messages over the paging system, the lap counter should be set fairly high to ensure the emergency message eventually plays, especially on systems with heavy paging traffic.



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